

Making the Command-Line Friendly

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Outline

- 1 Requirements
 - Story
 - Security
- 2 Key Cache
 - ssh-agent
 - keychain
 - ssh-agent
 - ssh-ident
- 3 Requirements
 - Accessibility
- 4 Password Manager
 - pass
- 5 Requirements
 - Usability
- 6 zsh Autocompletion
 - Writing

User Story

- 1 Boot our Linux machine.
- 2 Login and start a window manager.
- 3 Open shell 1 in terminal 1 and SSH into server 1.
- 4 Open shell 2 in terminal 2 and SSH into server 1.
- 5 Open a shell 3 in terminal 2 and SSH into server 2.
- 6 Close the SSH connection in shell 1 and SSH into server 2.

Artifacts

- multiple terminal emulators
- multiple shells within each terminal, x total
 - may be initialized before or after first connection
- one or more SSH connection per shell, y total
- one or more remote servers, z total

Securing Keys

Problem

Solution

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- 4 long passphrase

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- 5 remember passphrase

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- 6 cache plaintext keys

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- 3 per-key passphrase
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- 5 password manager
- 6 cache plaintext keys
- 7 only cache keys in use

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- 5 include hooks for password manager

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 - vulnerable to malicious root
- uses environment variables
- separate instance per shell
- not convenient for other applications

Running agent

interactive shell

```
eval $(ssh-agent)
```

Problems

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eval $(ssh-agent)
```

Problems

It's dumb

Running agent from RC

```
$HOME/.zshrc
```

```
if [ -z "$SSH_AUTH_SOCK" ]; then  
    eval $(ssh-agent -s)  
    ssh-add  
fi
```

Problems

Running agent from RC

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if [ -z "$SSH_AUTH_SOCK" ]; then  
    eval $(ssh-agent -s)  
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fi
```

Problems

- separate agent for each shell
- keys only cached within that session

keychain

- front-end to `ssh-agent`
- long-running process rather than per-login
- list secret keys in configuration
- unlock all keys upfront

homepage: funtoo.org/Keychain

git repo: github.com/funtoo/keychain

Running keychain

```
$HOME/.zshrc (broken by comments)
```

```
eval $(keychain
    —eval          # print for evaluation
    —agents ssh    # manage SSH agent
    —quiet         # suppress most output
    id_ed25519     # keys to manage
)
```

Running keychain

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$HOME/.zshrc
```

```
eval $(keychain\  
    --eval\  
    --agents ssh\  
    --quiet\  
    id_ed25519\  
)
```

Back to raw agent

```
$HOME/.zshrc
```

```
SSH_AUTH_SOCKET="${HOME}/.ssh/auth-socket"  
function start_ssh_agent {  
    ssh-agent | sed 's/^echo/#echo/' > "${SSH_AUTH_SOCKET}"  
    chmod 600 "${SSH_AUTH_SOCKET}"  
    source "${SSH_AUTH_SOCKET}"  
}  
if [ -f "${SSH_AUTH_SOCKET}" ]; then  
    source "${SSH_AUTH_SOCKET}" >/dev/null  
    ps --pid "${SSH_AGENT_PID}" >/dev/null ||  
        start_ssh_agent  
else  
    start_ssh_agent  
fi
```

Back to raw agent

Remaining Problems

- all keys in one agent
 - forwarding that agent exposes all keys
- requires cleanup of `$SSH_AUTH_SOCK` and `\tmp`

To-Do

github/ccontavlli/ssh-ident claims to solve problems by storing each key in its own agent.

- written in Python
- open PR for BASH autocompletion
- requires replacing ssh binary for dependent applications

Managing Key Passphrases

- 1 generation
 - length
 - symbols
- 2 encryption
- 3 synchronization across devices

Managing Key Passphrases

- 1 generation
 - length
 - symbols
- 2 encryption
- 3 synchronization across devices
- 4 command-line interface
 - access from other scripts/apps
 - autocompletion from shell

pass (passwordstore.org)

“The standard UNIX password manager”

- generation runs `tr` on `/dev/urandom`
 - user sets length, symbols
- git for synchronization
- CLI-first
 - autocompletion for `zsh`, `bash`, `fish`

homepage: passwordstore.org

git repo: git.xz2c4.com/password-store

Shell Autocompletion

General

- 1 executables from `$PATH`
- 2 arguments
 - limit paths by type
(`find -type`)
- 3 executables' options
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Password Manager

- 1 arguments
 - generate secret
 - find filename
 - copy secret
- 2 directories, subdirectories
- 3 filename

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SSH, SCP, rsync...

- 1 hostname or IP address
- 2 remote path
 - prompt if key not cached
- 3 local path

Getting Started

- primary source is `man zshcompsys`
 - “zsh completion system”
 - completions loaded from `$fpath`
 - filename must start with an underscore
- 1 create a directory to house custom/prototype completions
 - 2 add that directory to `$fpath` from `.zshrc`
 - 3 initialize completion in `.zshrc`

Using Autocompletions

```
$HOME/.zshrc
```

```
zstyle ':completion:*' verbose yes
zstyle ':completion*:descriptions' format '%B
    %d%b'
zstyle ':completion*:messages' format '%d'
zstyle ':completion:*' group-name
autoload -U compinit
compinit
```